

# **COOKIES RISING: COOKIES COUNT!**

### AN INSTANT MEETING FOR SPARKS FROM THE BC PROGRAM COMMITTEE

You should have a "Cookies Rising" night at Sparks to integrate cookie selling into the program every year. This will assist girls to develop essential life skills as responsible citizens in our community while they have fun selling cookies. Girl Guide cookies is the official fundraiser of Girl Guides of Canada and it is essential that the girls (and Guiders!) understand the importance of this. Through cookies sales, Girl Guides of Canada can provide many opportunities to girl



members and Guiders by offering supplementary program challenges, national and international trips, girl events and training events. Profits from cookie sales also support the unit by helping to pay for everything from craft and activity supplies to camps.

To earn a Cookies Rising badge each year, the girls should complete at least two of four program outcomes that help girls build skills like team building, interacting with customers, being Ambassadors of Girl Guides of Canada and managing money. The four outcomes include:

- 1. **Financial** (handling money; budgeting cookie money; goal setting; customer base)
- 2. **Girl Guides of Canada** (being a good citizen; GGC Ambassador; public relations; importance of cookies sales; history of GGC cookies)
- 3. Business (initiative; etiquette; project planning; explore career; marketing)
- 4. Social (creativity; safety; teamwork; leadership; conflict resolution)

### **Meeting Plan**

- 5 min: Gather: Cookie Selling Maze
- 5 min: Opening
- 10 min: Cookie Selling Etiquette Drawing
- 5 min: How Much Do They Cost?
- 10 min: \$5 Cookie Hopscotch
- 10 min: Decorate a Cookie Selling Hat
- 5 min: Cookies Four Corners Game
- 5 min: Cookie Sing-along
- 5 min: Closing

60 minute meeting. Approximate activity times shown.

#### **Program Connections**

#### Cookies Rising 1 or 2

In My Community Keeper (Spark Cookie Sellers, Be a Safe Cookie Seller)

Being Healthy Keeper (Move to the Beat active game)

Exploring and Experimenting Keeper (counting game)

### **Meeting Supplies**

- printed maze sheets
- D pencils, crayons, markers
- □ blank white paper
- printed cookie cost cards
- masking tape or sidewalk chalk
- assembled cookie dice
- poster board cut into strips lengthwise

# **Gathering: Cookie Selling Maze**

Program Outcomes: Social – safety & creativity

### Directions

Have the Sparks gather and solve their cookie selling maze while their friends arrive. Once everyone has arrived, gather in the Spark circle for the Spark Song and Promise.

# **Cookies Selling Etiquette Drawing**

Program Outcomes: GGC – GGC Ambassador; Business – Ettiquette; Social – safety & creativity; Financial – Customer Base

### Directions

- 5. Discuss good cookie selling etiquette with the girls. Ask them:
  - What should you wear when selling cookies?
  - Who should you sell cookies with?
  - Who could you sell cookies to?
  - What should you say when selling cookies? (Please and thank-you!)
  - What is the polite way to sell cookies?

Let them share ideas with group and add in any important points that may be missed.

6. Have girls draw a picture of themselves selling cookies. Pictures should include girls in uniform and selling safely with an adult. These pictures could be placed into each girl's memory book.

# Supplies

game and tape to hang

printed cookie clip art

Cookie song lyrics

□ scissors

□ stapler

**glue** sticks

printed maze sheets

printed cookie signs for Four Corners

pencils, crayons, or markers



pencils, crayons, markers

### How Much Do They Cost?

#### *Program Outcomes: Financial – handling money*

Print cookie and money cards attached in this meeting plan. Make sure you have enough so every girl gets a card.

#### Directions

- 1. This is a matching game that will help girls practice counting by 5s to calculate how much 1, 2, 3, 4, and 5 boxes of cookies will cost.
- 2. Divide the group in half. Give one half of the group the cookie cards. Give the other half of the group the money cards.
- 3. Have girls mingle around and try to find their match (e.g. "1 cookie box" card and the "\$5" card are a match). When girls find a match, sit down with their partner.
- 4. When everyone has found their match, collect cards, shuffle, and give everyone a new card to try the game again.

## **\$5 Cookie Hopscotch**

Program Outcomes: Financial – handling money

#### Directions

- 1. Set up a hopscotch game with six squares, using masking tape on the floor, if playing inside, or sidewalk chalk on the ground, if playing outside. Make one game for every 4-5 girls. Mark each square with numbers, skip counting by 5s up to 30. (i.e. 5, 10, 15, 20, 25, 30)
- 2. As a group, practice skip counting by 5s to 30 before playing the game.
- 3. Have the girls roll a cookie die. The number they roll represents how many cookie boxes they are selling. Have them hop on the squares counting by fives. (i.e. player rolls a 4, hops into each of the first 4 squares saying "5" in the first square, "10" in the second square, etc.).
- 4. Rotate through all players so every girl gets a chance to play.

### **Decorate Cookie Selling Hats**

Program Outcomes: GGC – PR; Social – creativity

#### Directions

- 1. Girls will decorate a hat to wear while selling cookies.
- 2. Give each girl a strip of the poster board. Sparks can decorate their hats with hand drawn pictures or printed cookie clipart.
- 3. Wrap completed strip of paper around girl's head and staple strip to hold it together.
- 4. Remind girls to wear their hats and uniforms when selling cookies to family and friends.

### Supplies

printed cookie cost cards

### Supplies

- masking tape or sidewalk chalk
- 1 assembled cookie die for every 4-5 girls

Supplies
poster board cut into strips lengthwise, one per girl
markers, crayons
scissors
glue sticks
stapler
printed Girl Guide images (optional)

https://brandcentre.girlgu ides.ca/search.aspx?Cat ID=1930

### **Cookies Four Corners Game**

Program Outcomes: Social – creativity & teamwork

### **Directions**

- 1. Place cookie signs in each corner with tape.
- 2. Choose one girl to stand in middle of playing area and count to 10 with eyes closed and covered.
- 3. As she is counting, all other girls run to one corner of their choice.
- 4. When the counter gets to 10, she keeps her eyes closed and calls out one of the corners. After she calls out the corner she can open her eyes to see who was there. Anyone standing in the corner called comes to sit in the middle with the counter and can help count.
- 5. If the counter calls out a corner with no girls in it, all the girls in the middle can go back into the game and a new counter is chosen.
- 6. Keep playing until all girls end up in the middle.

# **Cookie Sing-along**

Program Outcomes: Social – creativity

### **Directions**

- 1. Enjoy singing some cookie themed songs with your girls to end the meeting.
- 2. Girls could sing the songs while selling cookies with their unit.

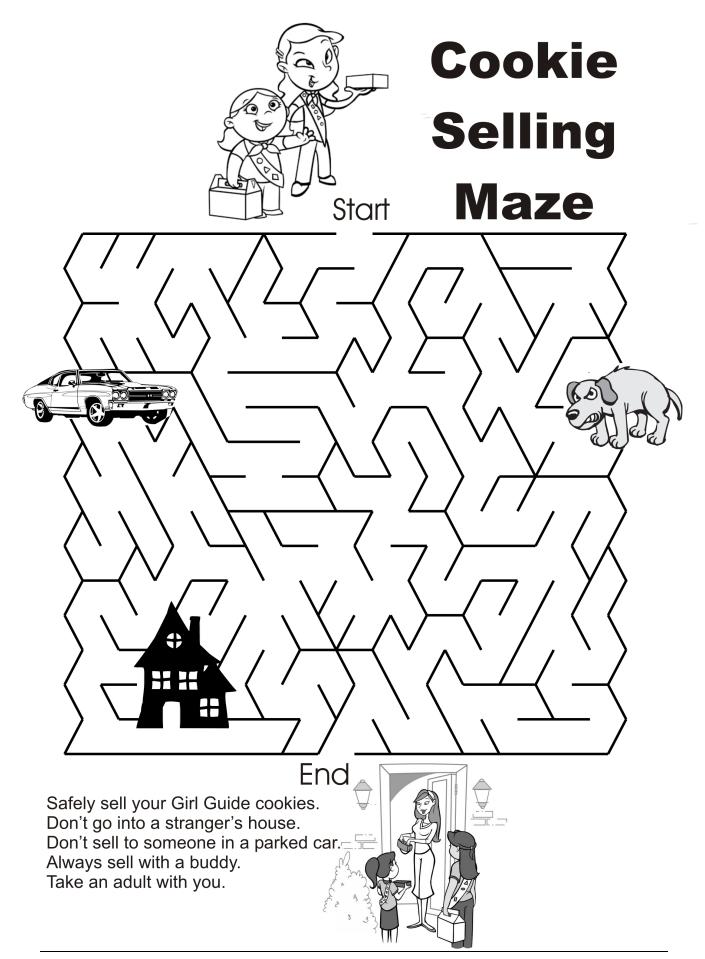
## Closing

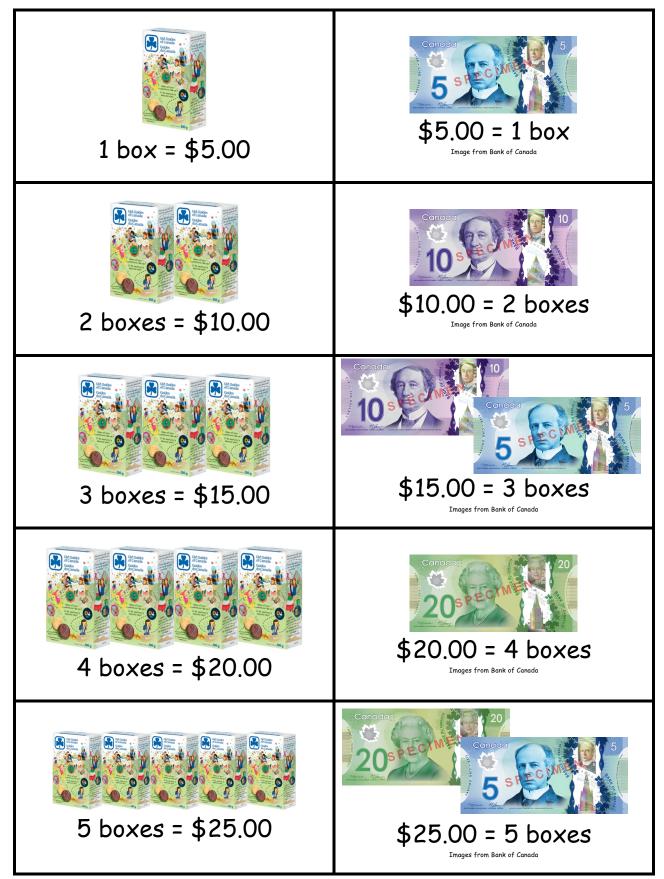
Finish the meeting with the Sparks Closing Song and distribute Cookie Rising Badges! Note that 1<sup>st</sup> year Sparks will get the Cookie Rising 1 badge, and 2<sup>nd</sup> year Sparks will get the Cookie Rising 2 badge.

- printed cookie corners signs to place in corners tape

Supplies

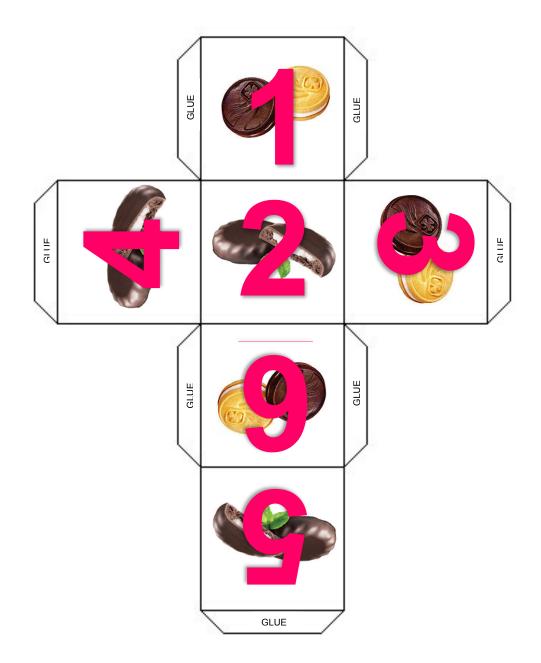
Ivrics to cookie songs





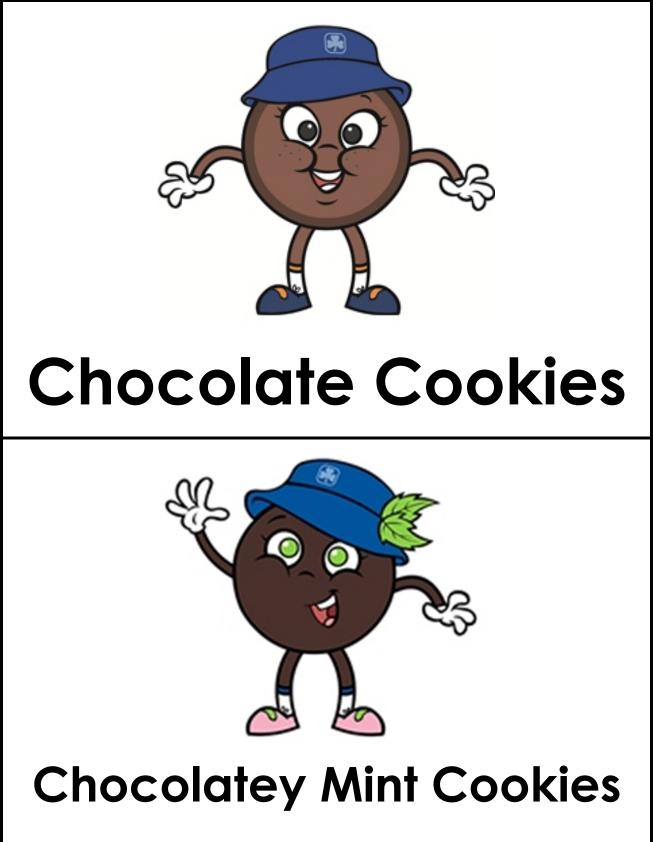
## **Cookie Dice**

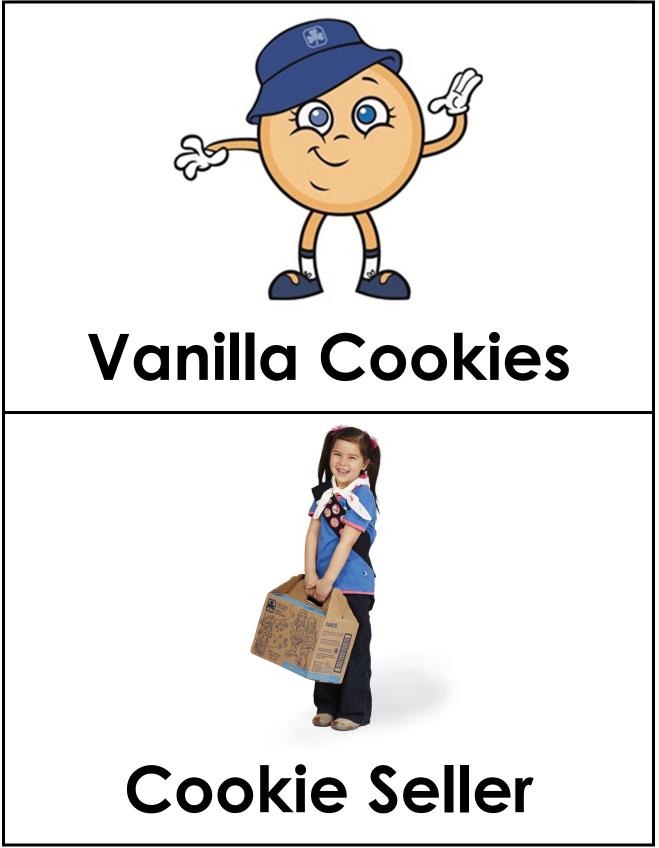
- Print die template on cardstock.
   Cut out die template and fold down tabs.
- 3. Fold on solid lines.
- 4. Place glue on tabs marked "GLUE", and fasten tabs to sides.



### **Cookie Corner Signs**

Print these signs and tape up in corners of play space





### **Cookie Song Lyrics**

Source: Cookie Manual 2003, Girl Guides of Canada

Mary Had Some Girl Guide Cookies [Tune = Mary Had a Little Lamb]

Mary had some Girl Guide cookies, Chocolate ones, vanilla ones. Mary had some Girl Guide cookies, Please buy lots – yum, yum.

#### **Girl Guide Cookie Song**

[Tune = Frere Jacques]

Girl Guide Cookies, Girl Guide Cookies Yum Yum Yum, Yum Yum Yum Eat em' by the dozen, Eat em' by the dozen They're all gone! They're all gone!

#### Cookie Time

[Tune = Jingle Bells]

Cookie time, cookie time, It's cookie time again. Oh what fun it is to sell to all my wonderful friends - Oh!

Cookie time, cookie time, It's cookie time again. Oh what fun it is to sell to all my wonderful friends.

Dashing down the road With our Cookies in our hand Oh what fun it is to play In air, on sea, and land. What fun it is to camp, To sing, and shout, and play, But we need to raise some funds, Cookies help us pay our way.